Brogrammers 2.0.2 - Game of Codes Project Platform

Last Updated (2/15/18)

1. Description of Platform
   1. We will be developing our web application in an IDE that supports utilization of Tomcat, an open source web server system, and MySQL, an open source database management system.
   2. We will be using HTML, JSP, Javascript, Java, and CSS to build our project in the source code.
2. IDE
   1. We have agreed to use Netbeans, a Java+JavaScript-oriented IDE, to develop our web application and utilize the outlined technologies.
3. Frameworks
   1. No frameworks are currently used in the current build of the project.
4. Non-Original Artifacts and Changes Made
   1. We are currently using a released MySQL connector to access the project database in Java:
      1. <https://github.com/vijayantajain/game-of-codes/tree/master/project_resources/mysql-connector-java-5.1.44>
   2. No changes have been made.
5. Installation Instructions
   1. Please refer to the tutorials located on the GitHub Wiki that were made by Felix Perez for Brogrammers 2.0.2 for information on:
      1. Installation instructions,
      2. Configuration and compilation instructions,
      3. Running instructions, and
      4. Usernames/passwords needed or where to obtain.
   2. <https://github.com/vijayantajain/game-of-codes/wiki>